



How to setup Klik&Pay gateway in ShopFactory

Elenor A. - 2021-10-27 - Payment Settings

1. Open your shop in ShopFactory
2. Click on Central dropdown -> *Payment Methods Accepted* -> at the Service Providers list, tick **Klik&Pay** checkbox, as shown in the below screenshot

<input type="checkbox"/>	 Kadobon Online
<input type="checkbox"/>	 Klarna Austria
<input type="checkbox"/>	 Klarna Danmark
<input type="checkbox"/>	 Klarna Deutschland
<input type="checkbox"/>	 Klarna Finland
<input type="checkbox"/>	 Klarna Nederland
<input type="checkbox"/>	 Klarna Norway
<input type="checkbox"/>	 Klarna Sverige
<input checked="" type="checkbox"/>	Klik & Pay
<input type="checkbox"/>	 LinkPoint Basic
<input type="checkbox"/>	 LinkPoint Select
<input type="checkbox"/>	MonetaWeb
<input type="checkbox"/>	 Multicards
<input type="checkbox"/>	 MultiSafepay
<input type="checkbox"/>	 NetBanx
<input type="checkbox"/>	 NOCHEX
<input type="checkbox"/>	 Ogone ecommerce
<input type="checkbox"/>	 Ogone ecommerce V2
<input checked="" type="checkbox"/>	 PagOnline by UniCredit
<input type="checkbox"/>	 Paielement par carte bancaire : SPPLUS
<input type="checkbox"/>	 PAYBOX SERVICES

3. At the bottom of the page, click NEXT button.
4. Enter your **Klik&Pay** merchant details - enable the currencies supported and then tick the payment methods supported in your account. **Note:** Tick the TEST checkbox if your merchant account is still in testing mode.

Klik & Pay:

Enter your Klik&Pay merchant details in this section



Account details

ID:

Test: tick this box if your account is still in TEST mode

Currency: Euro (EUR) Euro

Payment method

- American Express
- CB
- Cheque
- Mastercard
- VIREMENT
- Visa
- WALLET

Tick the payment methods supported in your merchant account



5. Click NEXT button and click Finish to save the settings.

6. Save your project and then click on 'Preview' -> Preview in external browser -> place a test order in your shop to ensure checkout can be completed.

7. Go back to 'Normal' mode and publish your shop.